Act 1: Scene 2 – Dungeons

Emil woke up in chains with a weird device around his neck. Light filtered in from some slats in the ceiling. An old man was sitting against a wall in the cell beside him. Emil walked over and tried to talk to him. “Excuse me sir, where are we?” Emil asked. The old man looked up and started to laugh. “A Dakair? Here? Maybe there is still hope of getting out of here.” Emil, confused, asked, “What is a Dakair? I’ve heard a couple people call me that. What does it mean?” The old man stood up and walked over to Emil. He also had a strange device around his neck. “You don’t even know your kind? Have you been living under a rock? You are-” The old man stopped suddenly as the sound of a door opening was heard. Guards walked in and opened the prison doors. “Both of you have been scheduled for execution. Get up Dakairs.”

The old man shuffled forward between the two guards. As the two guards stepped towards Emil, the old man attacked the guards from behind. Emil looked down at the guards and took a step back, not knowing what was happening. “Come on they won’t be down for long!” The old man yelled. (Possibly a decision to grab their weapons or not.) Emil ran after the old man. As they exited the prison cells, Emil looked into some of the cells and was horrified to see skeletons lying on the ground or chained to the walls. The same strange devices that were on Emil and the old man were strapped around the necks of the dead.

Emil tried to ask questions while they were running but the old man silenced him telling him it was not the time. They reached the end of the cells and started to climb some steps that led out of the jail. They emerged in a hallway and looked both ways seeing if there were any guards. “Ok we should head this way.” Said the old man. Emil halted and crossed his arms. “No not until you tell me what’s going on. The old man turned back to Emil. “We don’t have time for this the watchers could find us at any second.” “Watchers? Who are they?” “You really did live under a rock didn’t you, boy. Come, we can talk of all of this later, but for now we have to get out of here.” Sounds of clanking footsteps echoed down the hall. “Quickly into the shadows.” The old man said as he guided Emil into the shadows. “Wait we need to hide-” The old man covered Emil’s mouth. Two guards walked by quickly. “How could they not see us?” Emil asked as the old man dragged him forward. (Teaching about stealth) “We need to find a way to get these off, boy.” The old man said as he tugged at the instrument on his neck. An alarm sounded. “We need to get these off and get out of here as soon as possible.” (Probably sneak around to a captain’s room? Clues/hear how to get them off). Finally, they found the mechanism to take their devices off. It was a big machine with a conveyor belt that passed the bodies through a whole machine. It could be reversed to take off the devices. Emil went through and felt energy start to come back to him. “You feel that, boy? It will take a while to recover our energy but we will be able to slip between realities again pretty soon. Regardless of that, we need to get out of here quickly.”

The old man guided Emil through the castle(?) and eventually they found an exit. The old man stopped.